

Future of work



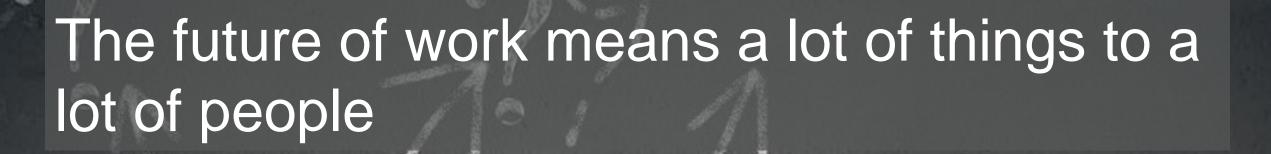
Coincidencity

The future of work means a lot of things to a lot of people

Mobile, connectivity, social, the Internet of things – if you are a tech company, software developer or hardware vendor, you are likely to be excited by the prospects.

If you are a lawyer, doctor or accountant, you have reason to worry: research shows that many in these "safe" professions have a >90% likelihood to be replaced by machines in the near future.





And if you are one of the >75% of employees who feels demotivated and disengaged at work, you might wonder how many more times you will be change processed, made lean, culture changed or black belted into six sigma – and how to press the escape button.



the future of work could be about something different altogether...

How about if the future of work is about creating more engaged, humane, soulful, purposeful organisations?

Research over the last 40 years has shown that organisation that engage their workforce, where people feel connected, who have autonomy over their work and adopt self-managing principles are consistently more successful in all manners of speaking.

Ģ

MOST COMMON COMPLAINTS

Yet, how come that year after year survey results show that organisations around the world come up short? Employees continue to feel unappreciated, demotivated, disengaged – and 4 out 5 blame old-fashioned management styles...

UNINSPIRING WORK 50

FEELING DIS-ENGAGED 70

WORKING ENVIRONMENT 75

OLD-FASHIONED MANAGEMENT STYLES 79

WOULD LEAVE TOMORROW OR ARE ACTIVELY

LOOKING TO LEAVE 85

COMMAND AND CONTROL IS NOT WORKING

QUICK FIXES AREN'T WORKING IT'S TIME FOR A NEW DIRECTION



How we think about organisations shapes our view of employees and determines the way we structure and operate. Problem is, the current mind-set was ...

Developed in the Industrial Revolution















eptembre 1887

8 octobre 1887

10 novembre 1887

14 decembre 1887

15 mars 1888

10 avril 1888

10 mai 1888

As we came through the **Age of Enlightenment**, we replaced faith in religious belief with faith in science and the scientific approach to solve any problem. Scientific discovery and innovation, particularly the invention of the steam engine ushered in the **Industrial Revolution**, where large masses of uneducated labour where required to perform repetitive tasks to do things like build large ships, railroads etc. It required a particular kind of worker –

creativity and INITIATIVE were NOT desired!

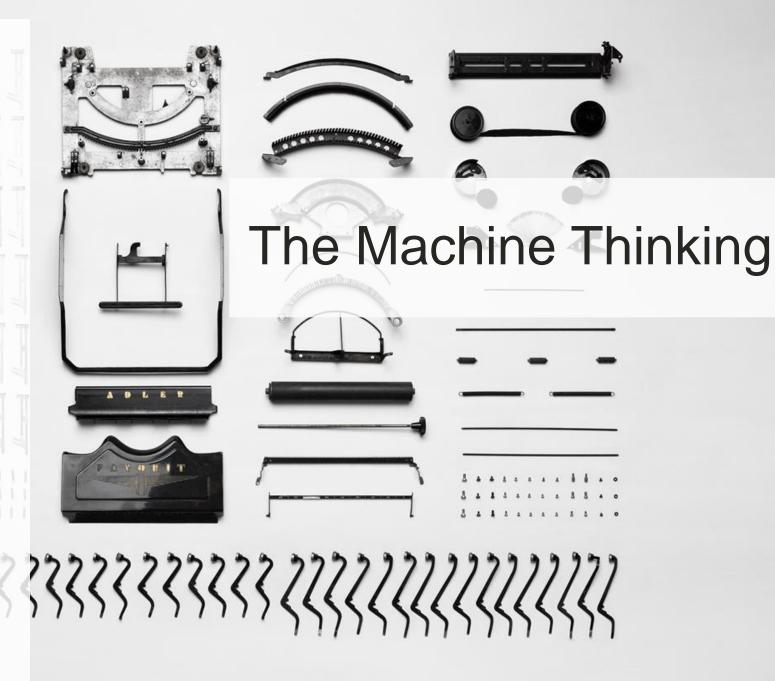
The thinking that governed those organisations was formalised as management thinking by Frederic Winslow Taylor, many of whose beliefs still govern modern management: his view of workers and **scientific drive for efficiency** by breaking down tasks into smallest component part.

In this approach, organisations are viewed as **machines**.

And based on this mind-set, today's organisations are built for **efficiency and discipline**. Hierarchies, routine processes and controls are essentials to keep the organisation in line — and if it is a well "oiled" machine, surely the right results will emerge, we argue.

Just think of the terminology we use: we "tweak" the structure, we "tune" the processes, people are "assets" like finance, raw materials, or IT, and they are managed by a "resources" function (HR).

Operating from this mind-set, seeking **wholeness** for and celebrating **differences** in employees makes no sense.



Implicit assumptions

Worse, this mind-set implies some **harsh views** on the employees. The very structures, processes and controls we apply in organisations indicate that we belief that

- Employees and Workers are lazy and must be watched closely -hence we use timesheets, clocking in tools, and ban access to non-business sites on their computers.
- Money motivates. Employees will do what it takes to make as much money as possible, so we use monetary rewards such as bonuses – despite evidence that it invite adverse behaviours.
- Employees put their own interest ahead of what is best for the organization, so they cannot be trusted.
 That is why we limit the information we allow them to see.

- Employees are not capable of understanding important matters that affect the economic performance of the company therefore we don't involve employees in decision making and don't share company information with them. Because they are not capable to see the "bigger picture", they need central planning, budgeting and controlling functions even though practices of large scale central planning have been thoroughly discredited.
- Employees do not want to be responsible for their actions or for decisions that affect the performance of the organization, therefore we install parent-like bosses to tell them what to do and make these decisions for them.

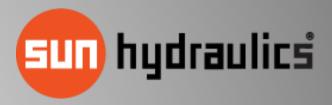
Is there an alternative?

Let's explore some organisations that are doing it

Introducing: 3 examples of successful organisations that do things differently:

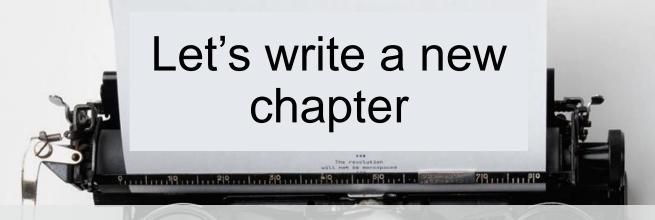






Health care provider, since 2007 Netherlands,8,500 Employees non-profit Metal manufacturing, parts for the car industry, operating since 1983, France, 500 Employees, for profit Hydraulics components, since 1970 Global, 900 Employees for profit, NASDAQ listed

These examples are studied and presented in detail in Frederic Laloux's seminal book "Reinventing Organisation", an essential handbook for founders of organizations, leaders, coaches, and advisors who sense that something is broken in the way we run organizations today and who feel deeply that more must be possible... but wonder how to do it.

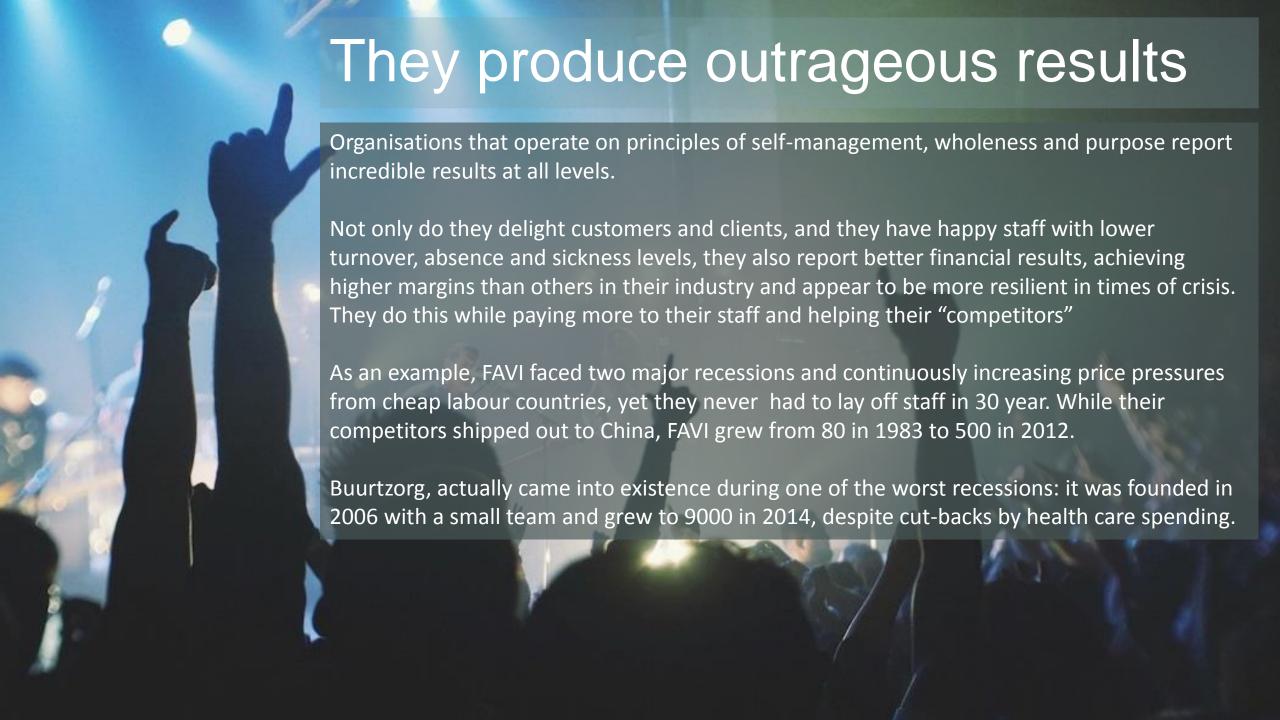


The three organisations above are examples of organisations that are doing things very differently. They achieve continuous high levels of employee engagement, are creative, innovative, productive and resilient in the face of changing circumstances

They are driven by **genuine attachment** to the purpose they serve. Not a mission statement that is put on a plaque on a wall, but what they believe their organisation should be about. That purpose goes beyond bottom line profit or market share and they are guided by that purpose in their daily interactions as much as when making major decisions.

Secondly, they take a **positive view** of the nature of humans: they fundamentally trust their employees, belief them to have good intentions, being capable of learning and acting as responsible adults. They prize diversity and wholeness, creating an environment that invites employees to be present as whole, complete beings.

Therefore, adopting principles and **practices of selfmanagement** rather than a hierarchical structure seems the only logical conclusion,



Self-management – the way to go?

Although FAVI, Buurtzorg and Sun Hydraulics are very different in their focus, goals and the industry they operate in, they **share several principles** that let them achieve outrageous results.

They all operate without traditional hierarchies but on a team basis where all decisions are made at frontline level.

They don't have managers, superiors or bosses.

Individuals report to everyone else in the team. And the teams are **not monitored by a boss** or by a central function but by all the other teams in the organisation.

Further, they have done away with apparations planning budgeting

operations planning, budgeting, strategic planning, central performance reporting, business analysis, training and development, and even project planning is hugely simplified.

In fact, for the most of it, they don't have traditional finance, HR, marketing and similar business support functions at all.

Where ever possible, the work that such functions would do has been absorbed into the team (e.g. workload allocation, purchasing, budgeting, recruitment, etc.).

And if there is a need for specialist support, so that a "support function" element is concentrated in one person, they can **advise** but have no budget or other authority over the team.

In these organisation information flows freely, all employees are trusted with access to finance and other information.



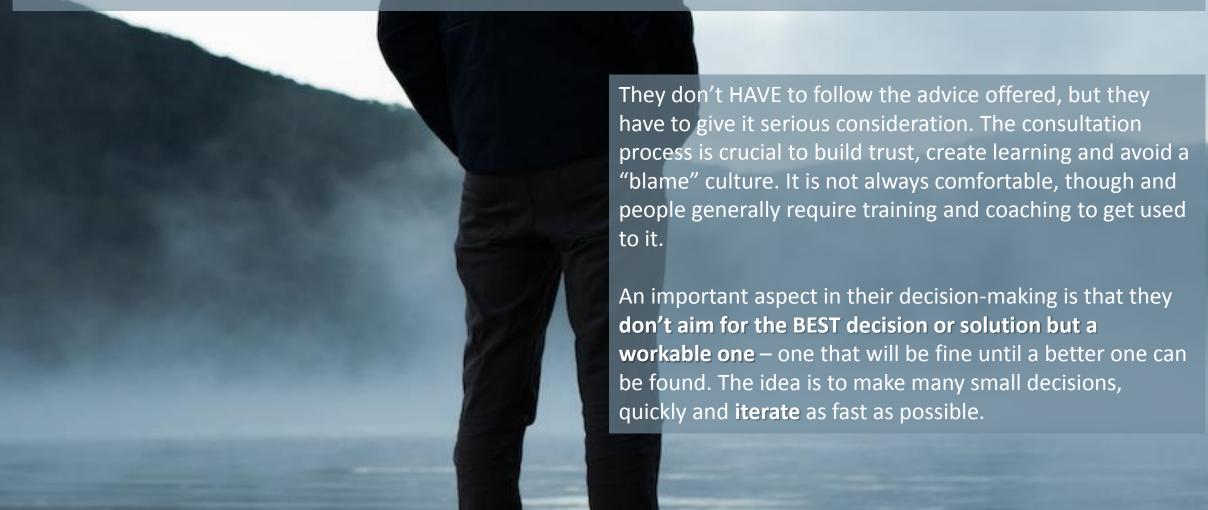
How are decisions made?

If there is no formal hierarchy, how are decisions made? Many people jump to the conclusion that is must be based on **consensus**, because everyone is equal, right? Actually, no: decision making is neither a free-for-all chaos, nor a gruelling let's-all-agree on the decision.

Instead, self-managing organisation tend to develop specific processes and practices that allow them to make decisions much faster and with much better insight than those going through traditional hierarchical approval processes.

The general principle is that any person can make any decision, yet they must consult all of those who are impacted by the decision. The more important the decision, the more people do they have to consult.





How is performance managed?

If there is no boss, how do you stop from people being complacent and slacking off? Surely, to achieve company goals, you have to define a strategy, develop team objectives, and cascade them down to align individual peoples' objectives? Actually, self-managing organisations rely on something much more powerful and durable: utilising a mixture of intrinsic motivation, peer-pressure and market demands.



How is performance managed?



Intrinsic motivation arises when people's values and beliefs are aligned, and they have the ability to express themselves through their actions, with authority and responsibility for self-determination.

Peer pressure is enabled by absolute transparency of information – all teams know how others are performing. This works when there is no fear of blame or the information being used against teams- and the team report only against their own commitments. Of course, fulfilling their commitments in paramount – and teams are held responsible for them – by the whole organisation.

Market demands - as all teams are fully informed on how the organisation is doing – no glossed over/hyped up information is used to aggrandise an individual or team.

Individual performance is measured by the team on a real time basis. Issues are addressed as they arise – not saved up for formal feedback sessions. Thus some organisations don't have even have any formal feedback sessions anymore!

How are finances allocated?

Most organisations go through regular cycles of business planning, budgeting and periodic reporting. This generally involved managers submitting their proposals to a central department, where they are scrutinised and challenged:

"Is the spend low enough? Are sales projections high enough? Do we predict sufficient productivity? Are the assumptions aggressive enough?"

Numbers are negotiated and adjusted – and it is not unusual to end up with figures that bear little resemblance to the original submission or – just as bad - Finance determines to "hold" a savings pot that has no further plans of fulfilment behind them.

The budget numbers are then held as **yardstick** — achieve them to be rewarded, or punished if you fall short. Of course, the numbers are **out of date** in no time...This invites all sort of non-useful behaviours, smoke-and-mirror and diverts attention and energy from more valuable activities.

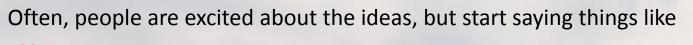
How are finances allocated?

In self-managing organisations, there is **no need to play such games**. As there is no traditional managerial hierarchy, size of budget is no indicator for "power". And as anyone can in principle spend company money, noone "owns" the budget anyway.

Budgets are tools for decision making – not performance management. For example when investment is needed for new machinery or new teams, rough budgets are created to help guide the decision.

Operationally, forecasts are created in line with the natural business rhythms and rolled forward as to be continually relevant – unlike traditional budgets.

As everyone in the organisation has access to financial information (and is taught to understand it if necessary), monitoring the spend of company money becomes everyone's authority and responsibility.



"This would be amazing but we could never do this because..."

The "because" ranges from "We cannot do this because we are too big/small, (not) creative, public, private, (not) listed, a special industry, have too many/few smart people, have not enough cash, have too much bureaucracy, are really flat and collaborative already" and so on.

Yet, the case studies presented here are **all very different organisation**s. They are located in different parts of the world, have different sizes and different purposes.

How to you eat the transformation elephant?

Interestingly enough, these organisations did **not announce** big "culture transformation" exercises. While the call on experts for specific aspects, they do not call it reams of external consultants to design the organisation for them. They don't devise change strategies and do not roll out phased improvement plans.

None of these organisations followed a pre-defined path. They **did not have a blueprint,** model or tried and tested methodology.

They didn't even rely on **best practices** – because best practices would tell them everything they wanted to do is wrong. Instead, these and many other organizations are **prototyped*** their way into their current (and continuously evolving) form.

*Prototyping: undertaking small, low cost, low risk** experiments to test out assumptions, seek answers, hone proposed solutions and embed changed behaviours for continuous improvement, learning and development.

^{**}sometimes, some organisations took what appears great risks to the outside, like removing clocking-in machines in FAVI, yet it was a controlled, low cost experiment that paid more than off!

Prototyping allows you to experiment, evaluate, learn, refine and adapt.

Prototyping is an essential form of **action based learning.** It enables teams to develop, test, and improve different aspects of issues and ideas for solutions at an early stage, before committing large-scale resources, disrupting large parts of the organisation or incurring greater risks.

Prototyping ensures assumptions are tested, solutions are tailored and people are bought into them.

The **low-fidelity**, **playful and iterative** aspect of prototyping avoids emotional attachment to a particular solution (aka "pet projects").

Prototyping works because:

- It removes the pressure to get everything right in one go
- It allows greater stakeholder involvement at earlier stages
- It involved less time, costs or risks than piloting
- It enables learning by doing and evolution of ideas.
- It gives permission to explore changes through "playing" without the seriousness of committing.
- It creates shared understanding.

Successful prototyping for transformation

- 1. Define your pain-point: what issue do you want to address?
- 2. Develop real insight and empathy into who is affected, how are they affected, why does it matter and how do they react?
 - Don't assume ask, observe, interview, survey!
- 3. Develop some rough proposals with a core group. Go cross-functional and ideally cross-hierarchical. Keep this group small initially, but prepare to go wider with every iteration
- 4. Start quickly don't get bogged down in theorizing, pick a few ideas for solutions and start to create prototypes.
 - Good prototypes seek to answers to few, specific questions. Consider the context & define how you will get feedback on those don't go to broad
- 5. Facilitate, capture and integrate feedback.
- 6. Iterate and scale to the next level.

Physical prototypes are:

- Physical models: paper, cardboard, sticks, Lego, anything to create a physical representation of the
 idea that can be evolved over time
- Mock ups: low fidelity, e.g. of digital tools, with simple sketches instead of coding.
- Storytelling: create personas that tell the story of the issue, the solution or the future. Write it as a news story, job description, research insight. Share is with others as if it was real.

- Create an advert, website or packaging for the idea, as if it was real. What would you highlight as the best parts?
- Act out experiences / behaviours via role play: Try
 out the roles of people in the process and uncover
 what their questions and motivations might be.
- Diagrams: Map out the structure, network, journey or process – ideally physically, in a room



Next Steps?

Want to find out more about how you could prototype effective transformation? Connect with us here:







Tweet at MiriamRGilbert

Connect at Miriam Gilbert

Email at: miriam@ coincidencity.co.uk